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## Backhaul Requirements for Inter-site Cooperation in Heterogeneous LTE-Advanced Networks *(invited)*

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## Outline

Wireless Communication and Networks

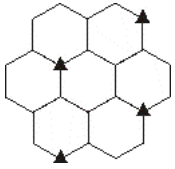
- Introduction
  - Cooperative base stations
  - Challenges for integrated fixed-wireless network
- Network architecture
  - Heterogeneous mobile network
  - LTE backhaul for flexible clustering
- Traffic for adaptive cooperation
  - Clustering and user selection
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- Feedback delay
  - Over-the-air and network propagation delays
  - SIR improvement by channel prediction
- Backhaul-assisted synchronization
- Conclusion

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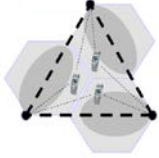
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## Introduction

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- Mobile networks reuse frequency again and again
- Intercell interference is a major bottleneck
- Coordinated Multipoint (CoMP)
  - Distributed base stations = multiple inputs
  - Terminals in multiple cells = multiple outputs
  - Joint processing of adjacent base station signals
  - **CoMP needs a powerful backhaul**
- Integrated fixed and mobile network
  - **What are the requirements for CoMP?**



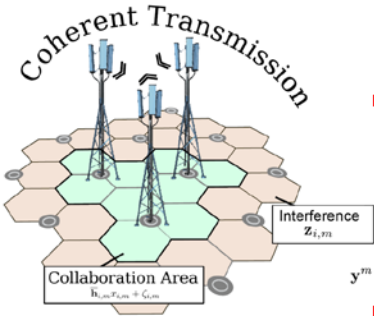


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## Cooperation in clusters

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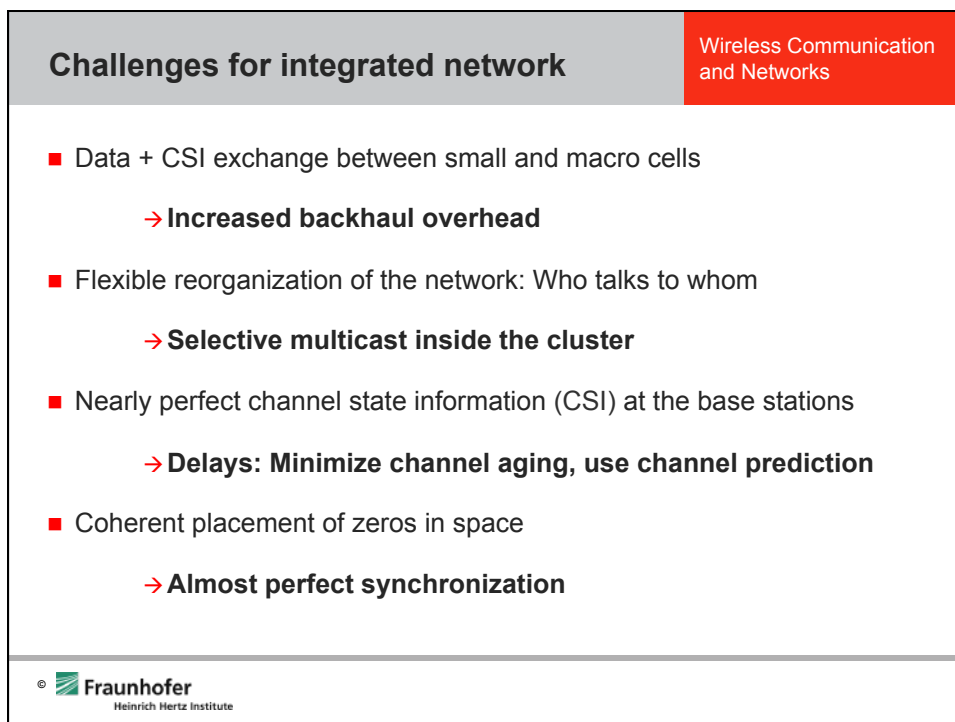
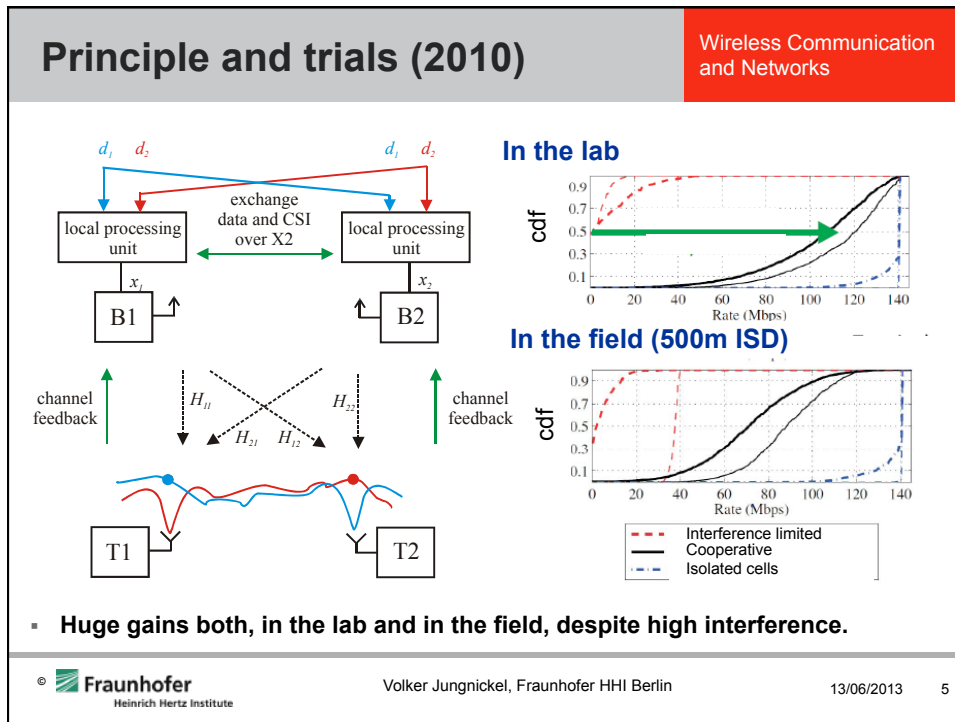


- Full cooperation
  - All cells cooperate → No more interference
  - Reaches theoretical limits
  - Infinite pilot, feedback and backhaul overhead
- Clustering
  - Only few selected base stations cooperate
  - Let others create interference
  - Terminal suggest its most relevant cells
  - Clusters are formed with flexible size
  - **Overhead scales with the cluster size**
- User selection
  - Crucial step in MAC protocol for CoMP
  - We start with random users
  - Exchange users until all gain from cooperation



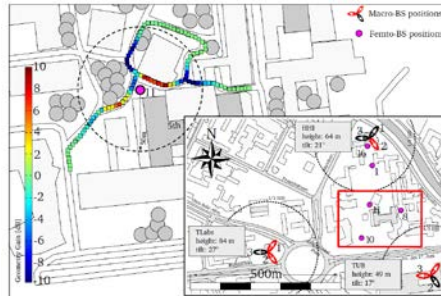
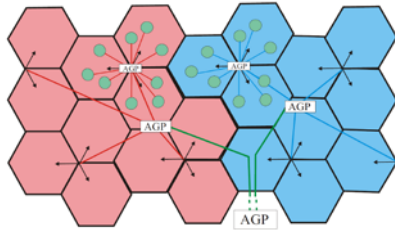
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## Heterogeneous mobile network

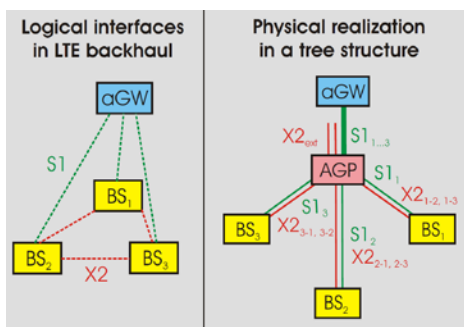
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- Small cells embedded into large cells
- Exchange can be passed over multiple aggregation nodes
- Right: Measurements in Berlin testbed
- 3 macro-sites, two sectors active at each site, 5 distributed small cells
- Change of geometry factor  $E(S)/E(I)$  around a small cell (right)
- **Difficult interference** → **Cooperation between small- and macro-cells**

## LTE backhaul

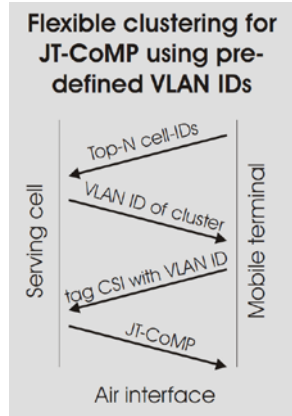
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- Long-Term Evolution (LTE) has a specific backhaul architecture
- Individual feeder link (S1)
  - from advanced gateway (aGW) to each base station (BS)
  - logical star
- Interconnects (X2)
  - exchange between the BSs
  - logical mesh
- Physically realized as a tree (right)
  - Ethernet-based
  - S1 and X2 are multiplexed
  - **Active aggregation nodes**

## Flexible clustering

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### ■ Why flexible?

- Terminal have to suggest the right cluster
- According to the Top-N interferers

### ■ VLAN using predifid cluster IDs

- All possible clusters are preconfigured
- Each cluster has a specific ID
- Terminal send Top-N list
- Cluster ID is broadcast to all terminals
- Channel feedback is tagged with cluster ID
- Reaches all base stations in the cluster
- Similar for data exchange

### ■ Active switches at aggregation nodes

## Traffic estimation

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### 1. Clusters are build using strongest base stations at the terminal

- Yields a variable cluster size → statistical problem!

### 2. Successive user selection

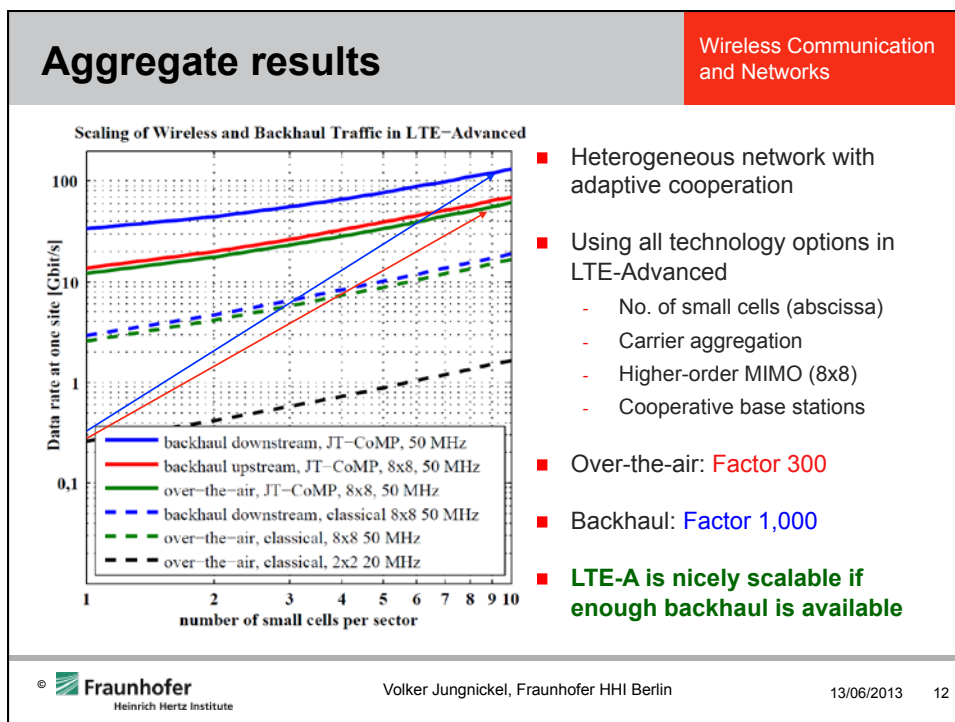
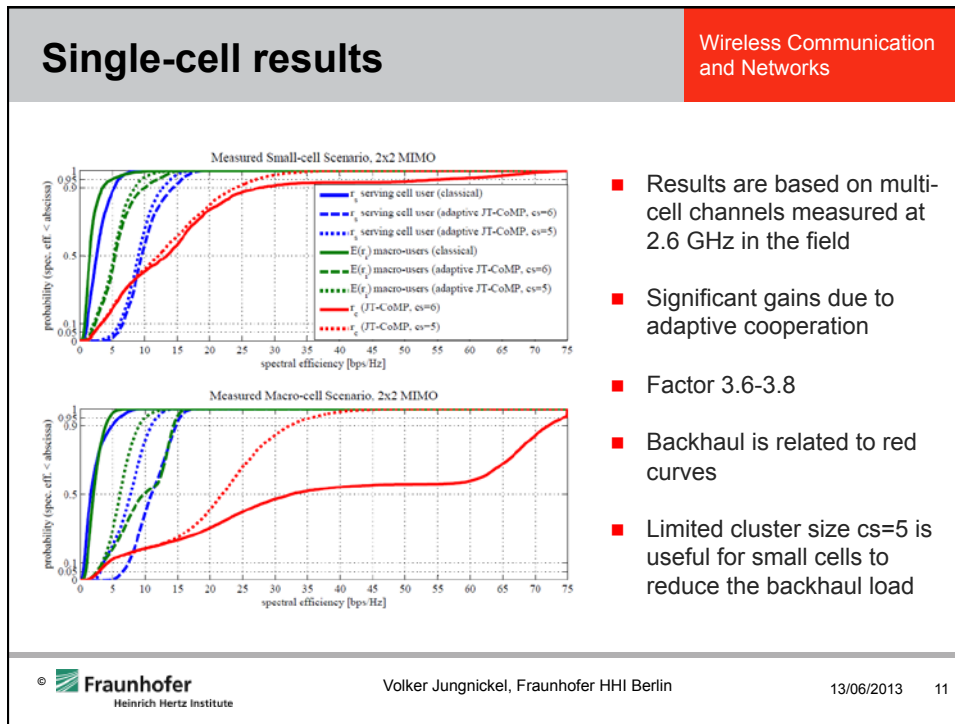
- Finds suitable users in all cooperative cells
- Rule: Each user gains from cooperation (win-win situation)
- Needs 3-4 iterations, on average

### 3. Backhaul traffic estimation

- Simulate over-the-air performance in the cluster
- Compute S1 and X2 traffic statistics, accordingly
- Use peak and average values according to NGMN recommendations

### 4. Obtain single-cell and aggregate backhaul results

- Only inter-site traffic contributes to the real backhaul load

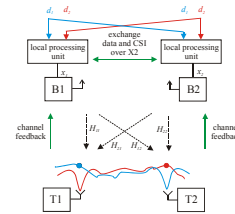


## Feedback delay

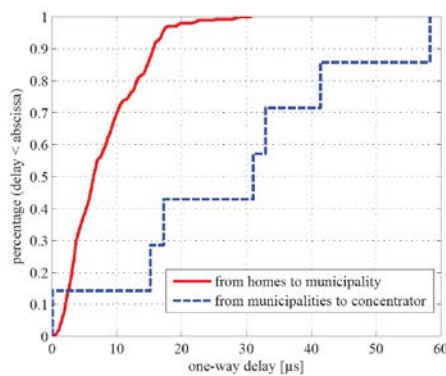
- Cooperation is based on channel feedback
- If feedback is delayed, the gains go down
- There are many contributions to the delay

$$t_{delay} = t_t + t_{air} + p \cdot \left( \frac{1}{r_{up}} + \frac{1}{r_{X2}} \right) + t_{rout} + t_b$$

- Main contributions
  - Packet processing delays at terminal and base station  $t_t + t_{air} + t_r > 4 \text{ ms}$
  - Packet size  $p \rightarrow$  can be reduced by feedback compression  $> 1 \text{ ms}$
  - Routing delays  $t_{rout}$  in the backhaul  $< 1 \text{ ms}$
- Compensate the delay by channel prediction



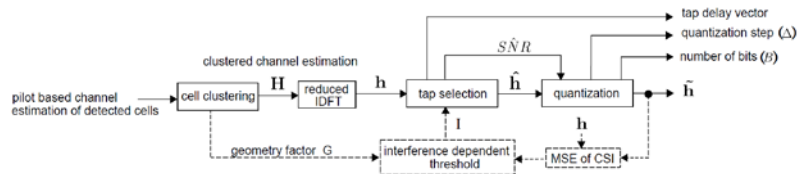
## Network delays are small



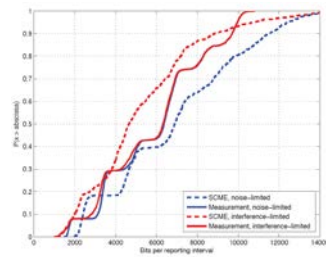
- Assuming Ethernet switches at all aggregation points (AGP)
- FTTx network in 7 rural municipalities
- Cumulative delays over 1<sup>st</sup> and 2<sup>nd</sup> aggregation level  $t_{rout} < 180 \text{ µs}$
- Average switching delays  $< 0.5 \text{ ms}$
- Delays in the network  $< 1 \text{ ms}$
- Reduced over-the-air delays need changes in the standard

## Feedback compression

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- Major approaches
  - Select the strongest cells (clustering)
  - Select the strongest multi-paths (taps)
  - Quantize complex amplitudes adaptively
  - Take out-of-cell interference into account
- **CSI packet is 15 times smaller, on average**
- Thus, the feedback delay is reduced



## Channel prediction

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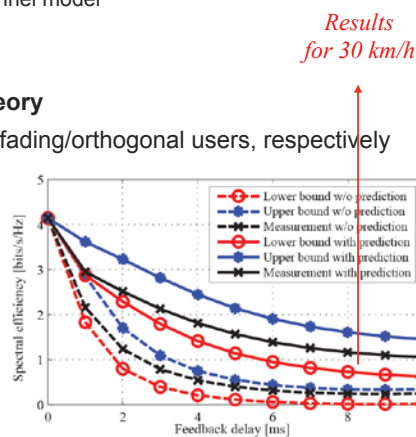
- **New concept based on Doppler-delay analysis (best paper award VTC-Spring)**
  - Estimate delays and Doppler frequencies from channel history
  - Insert estimated values into multi-path channel model
  - Predict the channel into the future

- **Results are based on random matrix theory**
  - upper/lower bounds for i.i.d. Rayleigh fading/orthogonal users, respectively
  - measured results include clustering and user selection

$$SIR = \left( \sum_u \frac{MSE}{\lambda_u^2} \right)^{-1} \quad \gamma = \frac{N_b}{N_{ra}}$$

$$\frac{\gamma - 1}{MSE} \leq E(SIR) \leq \frac{\gamma}{MSE}$$

- Delay axis is „stretched“ by prediction

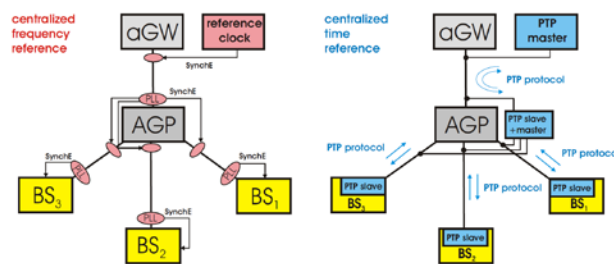




## Network-assisted synchronization

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- Cooperative base stations need tight synchronization
- Field trials used GPS, but operators want network-assisted synchronization
- Two main approaches:
  - IEEE 1588v2 precision time protocol (PTP)
  - Synchronous Ethernet, using the bit clock
  - Mobile aggregation nodes have to support this




## Conclusions

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- We summarized major backhaul requirements for future mobile networks.
  - Significantly higher data rates
  - Flexible reconfiguration, Reduced delays
  - Network-assisted synchronization
- We proposed several new techniques of cooperative base stations.
  - Flexible clustering and successive user selection
  - Adaptive feedback compression
  - Channel prediction
- Challenge is an integrated fixed-wireless access network.

Contact info	Wireless Communication and Networks
<p>Thanks for your interest. I am looking forward to your questions.</p> <p>Dr. Volker Jungnickel            Fraunhofer Heinrich-Hertz-Institut            Einsteinufer 37, 10587 Berlin, Germany  <a href="mailto:volker.jungnickel@hhi.fraunhofer.de">volker.jungnickel@hhi.fraunhofer.de</a></p>	
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SODALES FP7 Call 8 project (2012-2015)	Wireless Communication and Networks
<ul style="list-style-type: none"> <li>■ Targets               <ul style="list-style-type: none"> <li>- Integration of fixed and mobile access</li> <li>- Open access for very different network operators</li> <li>- Energy-efficient, low cost, universal, scaleable</li> </ul> </li> <li>■ Proposed solution               <ul style="list-style-type: none"> <li>- new <b>active remote node</b> (ARN) between CO and end user</li> <li>- multiple ARNs/commercial users/RBS served using WDM</li> <li>- ARN is essentially an active Ethernet switch                   <ul style="list-style-type: none"> <li>- significant oversubscription</li> <li>- statistical multiplex reduces the uplink rate</li> <li>- shortcuts mobile backhaul traffic for cooperation between macro-RBS and small cells</li> </ul> </li> <li>- Co-located CPRI switch for multiple remote antennas</li> </ul> </li> </ul>	
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